

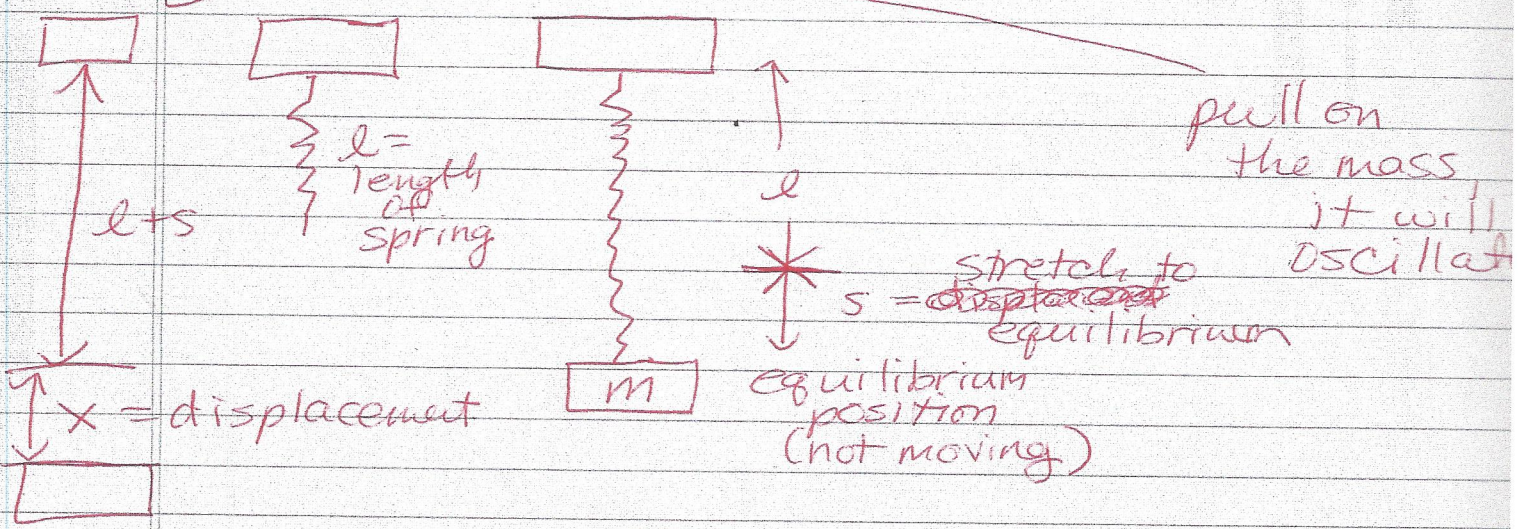
Chapter 5

→ project only / not on final or exam.

Section 5.1

Spring/Mass Systems

Free undamped motion



$$F = ma = m \cdot \frac{d^2x}{dt^2} = -k(s+x) + mg$$

(mass) (acceleration) spring constant gravitational force

$$= -kx + \underbrace{mg - ks}_0$$

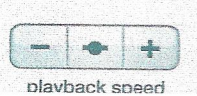
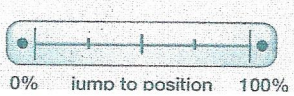
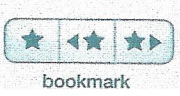
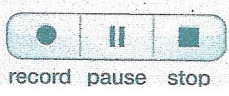
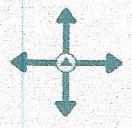
so $m \frac{d^2x}{dt^2} = -kx$

omega $\omega^2 = \frac{k}{m}$

Let's relate this to DE

$$\frac{d^2x}{dt^2} + \frac{k}{m}x = 0$$

$$\text{or } \frac{d^2x}{dt^2} + \omega^2x = 0$$



the auxiliary eqn is $m^2 + \omega^2 = 0$
 (m from before) $m^2 = -\omega^2$

$$\omega^2 = \frac{k}{m}$$

↑
mass

(be careful with the letter m)

Example 1

Solve the IVP. Find the period and frequency

$$\frac{d^2x}{dt^2} + 49x = 0$$

$$x(0) = 10 \quad x'(0) = 0$$

↑ spring starts

10 units down at

~~equilibrium~~
 (displacement)

initial velocity

before it is ~~rest~~ released.

$$m^2 + 49 = 0$$

$$m^2 = -49$$

$$m = \pm 7i \quad \text{and}$$

e^0

$$e^0 (C_1 \overset{t}{\cos 7t} + C_2 \overset{t}{\sin 7t})$$

$x'(0) = 0$ when released from rest

$x'(0) \neq 0$ if pushed, pulled, etc.

$$x = C_1 \cos 7t + C_2 \sin 7t$$

$$x(t) = 10 \cos 7t$$

now find C_1, C_2

$$10 = C_1 \cos 7(0) + C_2 \sin 7(0)$$

$$C_1 = 10$$

$$x' = -7C_1 \overset{\sin 7t}{\cos 7t} + 7C_2 \cos 7t$$

$$x'(0) = -7C_1 \underset{0}{\sin 7(0)} + 7C_2 \cos 7(0) = 0$$

$$7C_2 = 0$$

$$C_2 = 0$$

$$T = \boxed{\text{period}} = \frac{2\pi}{\omega} = \boxed{\frac{2\pi}{7} \text{ seconds}}$$

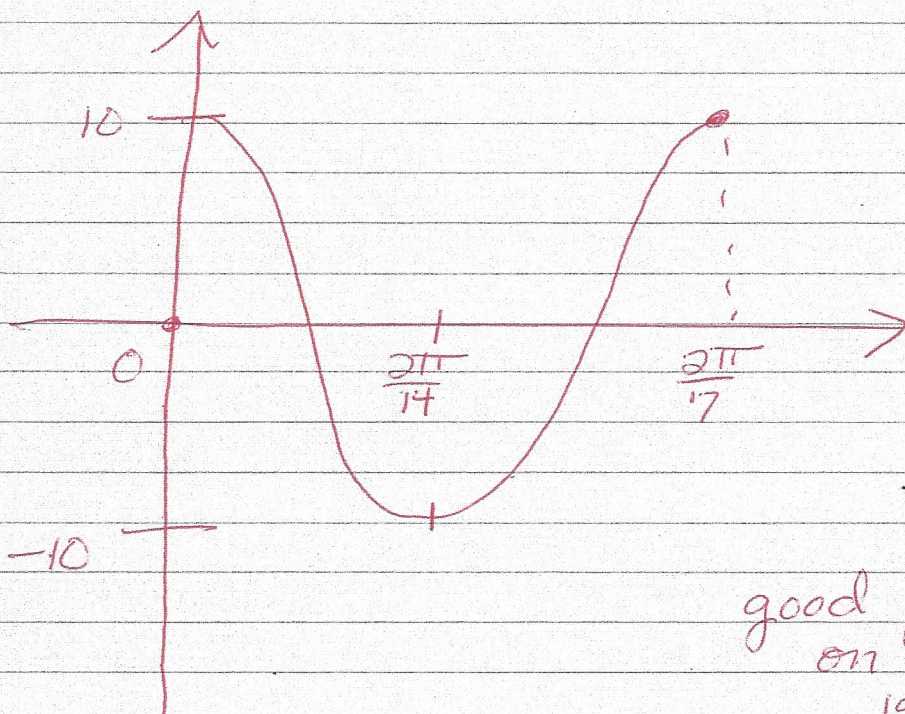
$$\omega^2 = 49$$

so $\omega = 7$

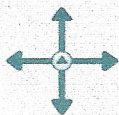
(from original problem)

$$\boxed{\text{frequency}} = \frac{1}{\text{period}} = \frac{\omega}{2\pi}$$

$$= \boxed{\frac{7}{2\pi} \text{ cycles/sec}} = \boxed{\text{Hz}}$$



good picture
on page
196
(undamped
motion)



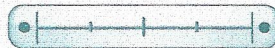
record pause stop



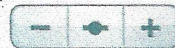
jump



bookmark



0% jump to position 100%



playback speed



vol

Free Damped motion

damping constant

→ this force acts in the direction opposite of the motion

$$m \frac{d^2x}{dt^2} = -kx - \beta \frac{dx}{dt}$$

Let's rewrite this & divide by m

$$\frac{d^2x}{dt^2} + \left(\frac{\beta}{m}\right) \frac{dx}{dt} + \left(\frac{k}{m}\right) x = 0 \quad m = \text{mass}$$

2λ
(Lambda)

ω^2

$$\frac{\beta}{m} = 2\lambda \quad \lambda = \frac{\beta}{2m}$$
$$\frac{k}{m} = \omega^2$$

auxillary eqn: $m^2 + 2\lambda m + \omega^2 = 0$

$$a = 1$$
$$b = 2\lambda$$
$$c = \omega^2$$

Solve using quad. eqn.

$$D = b^2 - 4ac$$

$$D = (2\lambda)^2 - 4(1)(\omega^2)$$

$$= 4\lambda^2 - 4\omega^2$$

$$= 4(\lambda^2 - \omega^2) = \Delta$$

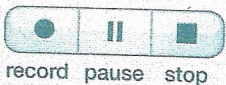
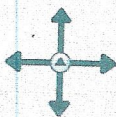
$D > 0$ 2 solns (real)

$D = 0$ 1 real (repeats)

$D < 0$ 2 imag. solns.

$$m_1 = \frac{-2\lambda - 2\sqrt{\lambda^2 - \omega^2}}{2} = -\lambda - \sqrt{\lambda^2 - \omega^2}$$

$$m_2 = \frac{-2\lambda + 2\sqrt{\lambda^2 - \omega^2}}{2} = -\lambda + \sqrt{\lambda^2 - \omega^2}$$



Case 1

$$\Delta > 0$$

overdamped system

(2 real solns)

$$x(t) = c_1 e^{m_1 t} + c_2 e^{m_2 t}$$

$$x(t) = e^{-\lambda t} \left[c_1 e^{\sqrt{\lambda^2 - \omega^2} t} + c_2 e^{-\sqrt{\lambda^2 - \omega^2} t} \right]$$

Rewritten

$$x(t) = e^{-\lambda t} \left[c_1 e^{\sqrt{\lambda^2 - \omega^2} t} + c_2 e^{-\sqrt{\lambda^2 - \omega^2} t} \right]$$

Case 2

$$\Delta = 0$$

critically damped system

(1 repeated soln)

$$x(t) = c_1 e^{m_1 t} + c_2 t e^{m_1 t}$$

$$m_1 = m_2 \quad x(t) = e^{-\lambda t} (c_1 + c_2 t)$$

Case 3

$$\Delta < 0$$

under damped system

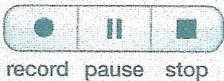
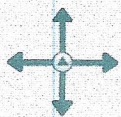
(2 imag. solns)

$$m_1 = -\lambda + \sqrt{\omega^2 - \lambda^2} i \quad (\text{rearranged})$$

$$m_2 = -\lambda - \sqrt{\omega^2 - \lambda^2} i$$

$$x(t) = e^{-\lambda t} \left[c_1 \cos \sqrt{\omega^2 - \lambda^2} t + c_2 \sin \sqrt{\omega^2 - \lambda^2} t \right]$$

We'll look at the graphical situations on Monday



record pause stop



jump



bookmark



0% jump to position 100%



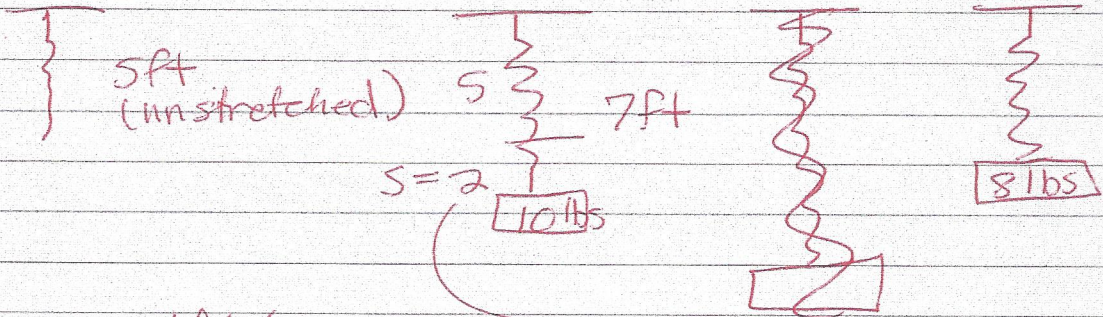
playback speed



volume

Example

(26) (p. 207) we must build the equation ourselves



$v(0) = 1 \text{ ft/s}$
 use Hooke's Law

$$F = k \cdot s$$

$$10 = k \cdot (2)$$

$$5 = k$$

mass?

$$W = mg$$

$$(8) = m(32)$$

$$\frac{1}{4} = m$$

(slugs)

↑
English System

Basic form

$$m \frac{d^2x}{dt^2} = -kx - \beta \frac{dx}{dt}$$

$$\frac{1}{4} \frac{d^2x}{dt^2} = -5x - 1 \frac{dx}{dt}$$

$\beta =$ damping force
 $=$ instant. velocity
 (from the problem)

$$\beta = 1$$

Initial conditions

$$x(0) = \frac{1}{2}$$

$$x'(0) = 1$$

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